

# Personal Gear Checklist

The following list has been drawn up to help you prepare for your time at the Cuboree.

## General Clothing Items

- 1 Full Cub Scout Uniform**
- 1 Spare warm Pullover or sloppy joe
- 3 Pairs of Shorts
- 4 Tee Shirts (collar style recommended)
- 1 set of clothes for water activities
- 4 Changes of Underwear (minimum)
- 1 Pairs of Pyjamas/Sleepwear
- 4 Pairs of socks
- 3 Handkerchiefs
- 1 Pair of Long Trousers, Jeans or Track Suit Pants
- 2 Pairs of Track Shoes or Joggers (including one old pair for water activities) – NOTE: Shoes must be closed-in (no open toe style shoes).
- 1 Spare Pillow Case
- 1 Wide Brimmed, Soft, Floppy Hat**

## Bedding

- 1 Small Pillow (Backpacker's style)
- 1 Sleeping Bag and Blanket if required 1 Inner Sheet
- 1 Air Bed (not plastic) or Sleeping Mat. Camp Stretches are not permitted for Cubs.

## Eating Utensils

- 1 Mess Bag cotton, not plastic (with a 20mm drawstring loop on an outside top corner)**
- 1 Unbreakable Plate (plastic)
- 1 Unbreakable Cereal / Sweets Bowl
- 1 Knife, Fork, Spoon and Teaspoon
- 1 Unbreakable Mug

## Toiletries

- 1 Face Washer
- 2 Towels (for showers and water activities)
- 1 Toilet Bag containing:
  - Soap in a container
  - Toothbrush in a container and Toothpaste
- Comb and/or Brush
- Deodorant

- Wet Weather Gear**      1 Raincoat or Jacket

**Miscellaneous Items 1 Day Pack**

- 1 Air Mattress Repair Kit (if appropriate)
- Insect Repellent Cream
- 1 Bottle Sunscreen, Lip Salve (15+) 1 Pair Sunglasses
- 1 small personal first aid kit
- 1 Camera and Film (optional)
- 3 Large, strong and clear Plastic Bags (for soiled or wet clothes/shoes)
- 1 Small Bag to store valuables in Pack Security Box (e.g. 300 mm x 300 mm, drawstring or zippered top with name on the outside)
- 1 Small Torch and Spare Batteries
- Clothes Hanger
- Pencil Case with ruler, craft scissor, glue stick
- Swap badges (optional)
- 2 x Tea towels (not to be returned – i.e. provide old ones)

**Pocket Money:**

**Travel Bags:** All items must be carried in the one bag/case.

**Personal Luggage Limitations:**

- For safety reasons, flammable liquids and other dangerous goods must not be carried in your luggage.
- Prohibited goods include matches, lighters, any aerosol, methylated spirits, paints, gun powder and some cleaning agents.
- Because of the safety risks and potential security problems, such items as mobile phones, portable CD players, iPods and electronic games are not taken to Cuboree.

**Pocket Knives:**

- Under no circumstances are youth members allowed a knife of any description at the Cuboree.

NO MOBILE PHONES, IPODS, OR RADIOS ALLOWED.at the Cuboree.